



GAME OBJECTIVE

As Guardian of the Realm, your mission is to “banish” all the monsters from your land, whilst your rivals try to do the same! The monsters will appear in a mix of colours and shapes that will scramble the senses of the most experienced Guardian. Be the first to get rid of all the Monster cards from your hand and win the game!

SET UP

Place the flexible, ‘mashable’ Monster in the center of the play area and put 3 Monster cards face up in a triangle around the flexible Monster. These are the 3 Monster Stacks.



Shuffle and deal the remaining cards equally to all players. Discard any excess cards. Cards must be held face down in the hands of each player. Do not look at the cards!

PLAY & ADAPT

Starting with the youngest, the players take turns to flip their top card open onto any one of the 3 ‘face up’ cards (the Monster Stacks). Play moves clockwise.



- If one of the stacks is empty, you must play there first.
- You cannot play a card onto the stack on which the previous card was flipped.

FLIPPING CARDS

Be sure to flip the card outwards as you place it onto a Monster Stack. This way all players will see it at the same time.

HOW TO ‘BANISH’ MONSTERS!

All players compete together! You can banish monsters when you spot any of the following situations AND if you are the first player to “Mash the Monster!” in the center of the table.



WHEN YOU SPOT	YOU CAN ‘BANISH’ MONSTERS!
3 monsters of the same colour	Give any 1 Monster Stack to any player you choose
3 times the same background colour	Give any 1 Monster Stack to any player you choose
3 times the same monster type (with different colours)	Give all 3 Monster Stacks to 1, 2 or 3 player(s) you choose.

BEWARE! If you “Mash the Monster” by mistake, you pick up all 3 Stacks!

NOTE

A player who has to pick up cards, must add them to the bottom of their stack and then will play first to restart the game. In case several players got cards, the first of those players to the left of the player who banished the monsters will restart the game.

MULTI-COLOUR MONSTERS!



The Multi-Colour Monsters are all 4 monster colours at once, so they considerably increase the possibilities to spot a valid monster colour combination.



IMPORTANT!

If 2 Multi-Colour Monsters appear on 2 separate stacks, remove the Multi-Monster that was last flipped and its entire stack from the game and place all these cards on a discard pile.

END OF THE GAME

The game ends when a player gets rid of all the Monster cards from their hand.

THE WINNER!

The player who got rid of their last card has banished all the Monsters from their land and is the winner of the game!



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