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60 double-sided cards,
-sided cards,
Game Rules

## GAME OBjECTIVE

Try to be the first player to spot which letters match the first letter of one or more of the images and collect the most cards to win!

## SET UP

Shuffle all the cards and create a pile with the letters side of the cards facing up.

## PLAY \& ADAPT

## '2 LETTERS' RULES (Starter Level)

In this level, only the 2 red letters on the back of each card are relevant, so you must ignore the blue letter!

First flip the top card open and place it next to the deck with the images side of the card facing up. Each flip reveals the next card's back and creates a new combination of 3 letters and 7 images.
Now try to be the first player to spot 1 image of which the first letter matches 1 of the 2 red letters!


The first player to place their hand on the card and to immediately call out a correct "link", wins the card.

Keep playing the same way with the rest of the cards.

NO LINK
In case all players agree that no link can be found, just flip another card open on top of the previously revealed one. The player who wins this round, collects both cards. And so on!

WRONG CALL
If a player makes a mistake, they must return the card to the bottom of the deck, together with one of their already won cards (if they have any). Another card gets flipped open and the game continues normally.
'3 LETTERS' RULES (Advanced Level)
In this level, all 3 letters on the back of the card are relevant!
After flipping the top card with the images open, now try to be the first player
to spot which 2 letters match the first letter of 2 images to win the card!
This can be either with both red letters or with the blue and one red letter


The first player to place their hand on the card must be able to immediately call out 2 correct "links" to win the card.

It is not allowed to call out 1 item and then look for the second one. The rest of the rules are identical to the "2 Letters"-level.

## END OF THE GAME

The game ends when there is only 1 card left in the deck.
Now all the players count the number of cards they won.

## THE WINNER!

The player who collected the most cards wins the game!

THIS ICON INDICATES A GAME ELEMENT THAT HELPS TO BOOST YOUR ADAPTABILITY!

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