



GAME OBJECTIVE

Try to be the first player to find the fruit or to make a “Mooo”-ve and collect the most cards to win!

SET UP

Shuffle all the cards and place them in a pile, face down, in the center of the table.

PLAY & ADAPT

1 '3-DICE' RULES (Standard Level)

In this level, 3 dice are used: the numbers die, the animals die and 1 fruit die.



First, one of the players rolls the 3 dice.

Then, the top card of the pile is flipped open so all the fruits are visible for all players.



Now, all players first check the number on the numbers die and try to find the fruit that appears that number of times on the card.



OPTION 1: If that fruit does not appear on the fruit die, yell the name of the fruit.

OPTION 2: If that fruit also appears on the fruit die, don't yell the fruit name! Instead, make the sound of the animal that appears on the animals die.

The first player to yell the correct answer wins the card.

NOTE Each of the 6 fruits will appear in different quantities (between 3 to 8 times) on each card. For example, on this card, there are 3 pineapples, 4 bananas, 5 plums, 6 pears, 7 strawberries and 8 oranges.

OPTION 1 BANANA!



OPTION 1 - EXAMPLE:

The dice show 4, pear and cow. Since the number on the die is 4, all players should look for the fruit that appears 4 times on the card. In this example, that is the banana. Since the banana does NOT appear on the fruit die, the first player to yell “Banana!” wins the card.



OPTION 2 - EXAMPLE:

The dice show 4, banana & cow. Since the number on the die is 4, all players should look for the fruit that appears 4 times on the card. In this example, that is the banana. Since the banana also appears on the fruit die, players should NOT yell “Banana!”. Instead, the first player to make the sound of the animal that appears on the animals die (in this case “MOOO”), wins the card.

2 '4-DICE' RULES (Advanced Level)

In this level, all 4 dice are used: the numbers die, the animals die and 2 fruit dice.



The game is played in the same way as the 3-dice version, but with 1 additional rule: If the 2 fruit dice show the same fruit, the players must IGNORE the other 2 dice. Instead, they should count how many times that fruit appears on the card and be the first to yell the correct answer to win the card!



OPTION 3 - EXAMPLE:

The dice show 4, cow and 2 oranges. Players now IGNORE the dice with the number 4 and the cow and must count how many times the orange appears on the card. The first player to yell “8” wins the card.

3 '1-DIE' SIMPLE RULES (Starter Level for young players)

NUMBERS ONLY: Only play with the numbers die. To win a card, be the first player to yell the name of the fruit that appears the same number of times as the number on the die.

FRUITS ONLY: Only play with 1 fruit die. To win a card, be the first player to yell the number that the fruit shown on the die appears on the card.

WRONG CALL (All Levels)

If the first player to yell the answer, was wrong, they are out of the round and must return 1 of their already won cards (if they have any). That card is placed at the bottom of the pile.

END OF THE GAME - THE WINNER!

The game ends when there are no more cards left in the pile. Now all the players count the number of cards they won. The player who collected the most cards, wins the game!



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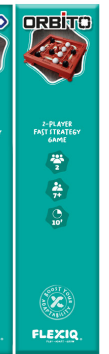
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