

GAME OBJECTIVE

Be the first player to respond with the right card(s) to the dice combination and score 1 point. Score 6 points to win the game!

SET UP

- Every player puts a rock, a paper, a scissors card and a scoring card (with '1' on top) in front of them.
- Take the dice needed for the level you want to play.



PLAY & ADAPT



The goal is always to beat the symbol on the green Rock-Paper-Scissors die, but based on the result of the white die or dice, you must figure out which rules apply: the regular rules (e.g. rock beats scissors), the reverse rules (e.g. paper beats scissors), ... or even the more tricky 'PARTY' rules!

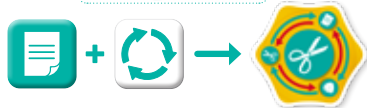
First select the level you want to play. Then any player rolls the selected dice in the middle of the table. Now all players select the winning card or cards by pushing them forward. The fastest player with the correct card(s) earns 1 point and rolls the dice in the next round.

NOTE • You cannot change your move once you made it.
• In case of a tie in speed, no points are awarded.

1 '2-DICE' - BASIC LEVEL

USE +

If you see the green circle, apply the regular rules.



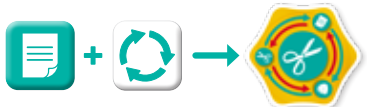
If you see the red cross, apply the reverse rules.



2 '2-DICE' - ADVANCED LEVEL

USE +

If you see the green circle, apply the regular rules.



If you see the red cross, apply the reverse rules.



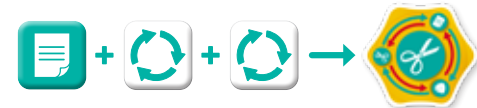
If you see the 'party' icon, push the card with the same symbol as on the green die.



3 '3-DICE' - EXPERT LEVEL

USE + +

If you see 2 green circles or 2 red crosses, apply the regular rules.



If you see 1 circle and 1 cross, apply the reverse rules.



If you see the green circle and the 'party' icon, play the card with the same symbol as on the green die.



If you see the cross and the 'party' icon, push the 2 cards with the other symbols than the symbol on the green die.



END OF THE GAME - THE WINNER!

The first player to reach 6 points wins the game!



THIS ICON INDICATES A GAME ELEMENT THAT HELPS TO BOOST YOUR ADAPTABILITY!

DISCOVER ALL OUR GAMES AT WWW.FLEXIQGAMES.COM

REACTION
SPEED
CARD
GAMES



TACTICAL
CARD
GAMES



REACTION
SPEED
DICE
GAMES



POCKET
GAMES



MEMORY
'FLEX'
GAMES



FAST
STRATEGY
GAMES



TACTICAL
BOARD-
GAMES



FLEXIQ
PLAY • ADAPT • GROW